

Reading Activities

- Create a board game based on the characters, events, or theme of your book. Be sure that the game is playable and that participants must rely on their knowledge of the book in order to succeed!
- Create a montage, collage, diorama, mobile or comic strip about events or information from your book.
- Write a dramatization (play) of a scene from your book. (Fiction)
- Create a poster or commercial to sell your book.
- Create a song or rap to tell others about your book.
- A jackdaw is a bird that scavenges material to build its nest. Collect artifacts representing ideas, events, characters, and/or themes in your book. Prepare a display of these items. Label each artifact and briefly write about its importance to the book. You may also want to include a quote from your book for each of the artifacts.
- Choose five to seven significant scenes from your book. Make an illustrated accordion-shaped book that reveals the sequence of your book's storyline. Include some written descriptions, such as: What's happening in the scene? Why is this scene important to you?
- Create an alphabet book that focuses on key events, characters, ideas, and information from your book. Include an illustration on each page as well as one to two sentences explaining each letter of the alphabet.
- A map makes for a good project when a character's journey (physical, psychological, emotional, or spiritual) is a central component of a book. As students design their maps, they can illustrate significant events, settings, and/or themes in the character's journey.